

34350-MP

8X8 LED PROGRAMMABLE MODULE



THIS SIMPLE SKETCH IS PROVIDED FOR REFERENCE BY BRAINY-BITS
The Original is available at the following Link

<https://brainy-bits.com/blogs/tutorials/how-to-control-max7219-led-matrix>

```
#include "LedControl.h"

LedControl lc=LedControl(12,11,10,2); // Pins: DIN,CLK,CS, # of Display connected
unsigned long delayTime=200; // Delay between Frames

// Put values in arrays
byte invader1a[] =
{
    B000111000, // First frame of invader #1
    B001111100,
    B011111110,
    B110111011,
    B111111111,
    B001001000,
    B010110100,
    B101001010
};

byte invader1b[] =
{
    B000111000, // Second frame of invader #1
    B001111100,
    B011111110,
    B110111011,
    B111111111,
    B001001000,
    B010110100,
    B010000100
};

byte invader2a[] =
{
    B001001000, // First frame of invader #2
    B001001000,
    B011111110,
    B110111011,
    B111111111,
    B111111111,
    B101001010,
    B001001000
};

byte invader2b[] =
{
    B001001000, // Second frame of invader #2
    B101001010,
    B111111111,
    B110111011,
    B111111111,
    B011111110,
    B001001000,
    B010000100
};
```

```

void setup()
{
    lc.shutdown(0, false); // Wake up displays
    lc.shutdown(1, false);
    lc.setIntensity(0, 5); // Set intensity levels
    lc.setIntensity(1, 5);
    lc.clearDisplay(0); // Clear Displays
    lc.clearDisplay(1);
}

// Take values in Arrays and Display them
void sinvader1a()
{
    for (int i = 0; i < 8; i++)
    {
        lc.setRow(0, i, invader1a[i]);
    }
}

void sinvader1b()
{
    for (int i = 0; i < 8; i++)
    {
        lc.setRow(0, i, invader1b[i]);
    }
}

void sinvader2a()
{
    for (int i = 0; i < 8; i++)
    {
        lc.setRow(1, i, invader2a[i]);
    }
}

void sinvader2b()
{
    for (int i = 0; i < 8; i++)
    {
        lc.setRow(1, i, invader2b[i]);
    }
}

void loop()
{
    // Put #1 frame on both Display
    sinvader1a();
    delay(delayTime);
    sinvader2a();
    delay(delayTime);

    // Put #2 frame on both Display
    sinvader1b();
    delay(delayTime);
    sinvader2b();
    delay(delayTime);
}

```

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